An IVR (or Auto Attendant) is a menu callers can navigate with the phone keypad. These are commonly used for a main company phone number, to provide the caller with options to reach a specific department.

Adding an IVR

To create a new IVR, click the *Add IVR* button.

+	Add IVR Click to create a new IVR to use on your Hosted PBX.
	Add IVR

You can also select *IVR* > +*New IVR* in the destination list for DIDs, queues, etc.

	IVR Menus	•
	QVMailOptions	
	+ New IVR	
0	Voice Mailboxes	Þ

For configuration options, please see the section below.

Managing Existing IVRs

Any IVRs previously created are listed under *Configured IVRs*, and provides a quick view of the IVR's current configuration.

To edit an IVR, locate it in the list, then click the *Edit* button in the IVR's title bar.

MainMenu	EDIT
IVR Name:	MainMenu
Announcement:	IVRWeicome
Allow Extension Dialling:	*
Timeout:	5 sec
Timeout Destination:	MainMenu
Invalid Destination:	MainMenu
Button 1:	a Sales
Button 2:	Q NORMAL
Button 3:	SupportMobiles
Button 4:	G DISABLED

IVR Configuration Options

The IVR configuration options and their descriptions are listed below. This example will create a 3 button IVR, with direct extension dialing enabled, which will route a call to a support queue if no button is pressed, or repeat the IVR menu if an invalid button is pressed.

Provide an *IVR Name* for this IVR. This will be shown in the IVR overview and the list of destination options on number routing, time switches, etc.

In the *announcement* field, select the sound file to be played on the menu. This should contain the list of options (eg. "Thanks for calling Company, press 1 for sales, 2 for support, or 3 for our field technicians"), You can also use the *+New Sound (record)* or *+New sound (upload)* to add a new sound file for this IVR.

If desired, enable *Allow Extension Dialling*. This will allow callers to directly enter an internal extension number (for example 105) and have their call routed directly to that extension.

IVR Name:	MainMenu	83
Announcement:	IVRWelcome	-
Allow Extension Dialling:		

Select the *Timeout* value. This specifies the amount of time the system will wait for a button input before sending the caller to the *Timeout Destination*.

Timeout Destination specifies where a caller should be routed if they don't press a key within the number of seconds specified in the *Timeout* field. For this example, we're sending them to the normal support queue after 5 seconds without a key press.

Timeout:	5 sec	Ŧ	
Timeout Destination:	Q NORMAL	Ŧ	l

Set the *Invalid destination* to the place a call should be sent if they press a 'disabled' button. For this example, we want it to repeat the IVR greeting, so it is set to *Loopback*

Invalid Destination:	응 Loopback	-	
Button 1:	Select a destination	*	ľ
Dutton 1.	😂 Loopback		

Each *X* Button field corresponds to a number on the caller's keypad. For example, button 1 would be the caller pressing one on their phone.

For each number that will be used, select the dropdown to the appropriate destination for that option. If a caller presses any keys that are marked disabled, they will be directed to the *Invalid Destination*.

In this example, buttons 1, 2 and 3 are configured. Button 1 directs to a sales ring group, button 2 to a support queue, and button 3 to a ring group of external numbers.

Button 1:	😩 Sales	-
Button 2:	Q NORMAL	-
Button 3:	SupportMobiles	-
Button 4:	🔒 Disabled	-
Button 5:	🔒 Disabled	-
Button 6:	🔒 Disabled	*
Button 7:	🔒 Disabled	*
Button 8:	🔒 Disabled	*
Button 9:	🔒 Disabled	*
Button 0:	🔒 Disabled	*

Once all destinations are selected, click *Save*. You can now route to this IVR by selecting *IVRs* in the destination field of a phone number, time switch, queue, etc.

Removing an IVR

To delete an IVR that's no longer in use, locate it in *Configured IVRs*, then click the remove button in the title.

Note that this action can't be undone, and to reinstate the IVR it will need to be recreated.

CONFIGURED IVRS		
MainMenu	EDI	T 💼
IVR Name:	MainMenu	
Announcement:	IVRWelcome	
Allow Extension Dialling:	×	
Timeout:	5 sec	